

2019 CSL Girl's Coach Pitch Rules

1. Maximum number of defensive players permitted on field at one time will be 11. Players will take turns sitting the bench for one inning only. If a team does not have the maximum number of players, the opposing team may still play up to the 11 players.
2. Players must rotate field positions and may only play the same position on the field a maximum of 2 innings per game.
3. There will be 6 infielders: Pitcher; First; Second; Short Stop; Third & Catcher. There will be 5 outfielders: Left; Left Center; Center; Right Center & Right.
4. Outfielders must start each play at the grass line or the outfield line as determined by the coaches prior to the start of the game, depending upon field dimensions.
5. To the best of your ability, players must be rotated from infield to outfield positions inning by inning throughout the game.
6. No unnecessary objects are permitted on the field of play. All equipment including bats, mitts, gear and ball buckets must be safely stowed in dugouts.
7. There will be only one Pitcher/Player on the field positioned no closer than 3 feet from either side of the Pitcher/Coach.
8. The distance from Home Plate to the Pitching Rubber should be 35 feet (with flexibility for accuracy).
9. The Pitcher/Coach must be a Coach or an Adult Representative of the team at bat. S/He may stand or kneel to pitch.
10. If strikes cannot be thrown, the Pitcher/Coach may adjust their position.
11. Pitching style should be adjusted to compensate for the ability of each batter. Encourage developing batters/challenge skilled batters.
12. The Pitcher/Coach should not attempt to field any ball at any time.
13. Each Batter will be given 10 pitches. If the ball is not hit into play during those pitches, the batter is declared out.
14. Three swinging strikes are declared an out. There are no called strikes or walks. Exceptions can be made for struggling batters, but MUST be discussed and agreed upon by all coaches BEFORE the start of the game.
15. Three outs end the inning.
16. Teams must present a batting order to the opposing team's scorekeeper prior to the start of the game. A continuous batting order will be used, so that all players (bench & field) will continue to bat in the batting order provided.

17. When your team is at bat and the opposing team has more players than you – you may repeat batters in the same continuous batting order until the number of at bats equals the opposing team's number as long as 3 outs have not been made. Once there are 3 outs – the inning ends regardless.
18. All batters and base runners are required to wear a batting helmet while on the field. Helmets with face protection are recommended.
19. Base runners may not leave the base until the ball is hit.
20. There is no stealing or leading off.
21. No advancing of bases due to overthrows – All base runners will remain on their current base during an attempted play that results in an overthrow.
22. If a ball is hit beyond the plane of the base path, the batter may attempt a double, triple, or homerun when fit.
23. Base advancement stops once the fielded ball crosses the plane of the base path on its way back in to the infield; either as the result of the ball being thrown or carried.
24. Acts of poor sportsmanship will not be tolerated.
25. Game time limit will be 1 hour and 30 minutes, meaning that no new inning may be started after 1 hour and 30 minutes.
26. All teams should be using the 11" "softie" softball for practices and games.